

# Stale server-cache (duping)

There used to be a very convoluted duplication glitch that went as follows:

- Join **server A** with **account 1** and **account 2**
- Load the plot of **account 1** and unload (this is to put the savedata into server cache)
- Join **server B** with **account 1** and **account 3**
- Load the plot of **account 1** and **account 3** and move the items from **account 1** to **account 3**
- unload the plot of **account 1**
- Join **server A** with **account 1**
- Load the plot of **account 1** and move the items to **account 2** (it loads savedata from server cache)

After this you should have the items on both **account 2** and **account 3**

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